

## SWBAT

Identify forces and  
factors involved with  
friction

Sep 4-7:31 AM

Welcome!!!

SECA CP Physics  
Thursday 10 March 2016H. Leslie Grebe  
Room C-244Centering  
(music)

- Show me SchoolView if you want phone in class...
- VECTOR ADDITION due TODAY!!!

\$2?

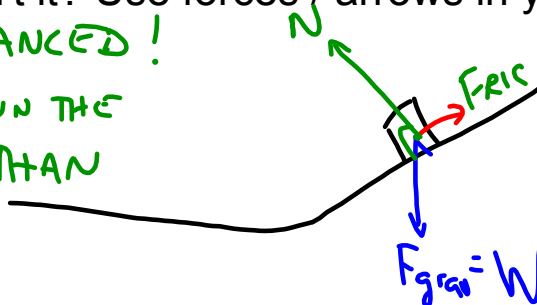
NEW HOMEWORK: Pg 73 DUE MONDAY  
& worksheet

<http://www.flippingphysics.com/second-law.html>

## Opening Activity - Quick Write:

(Page 70/71) When will something slide down a ramp and when won't it? Use forces / arrows in your answer **UNBALANCED!**

WHEN  $F_{\text{GRAV}}$  DOWN THE  
RAMP IS BIGGER THAN  
 $F_{\text{FRIC}}$



Sep 7-7:04 AM

## What we should have solid:

Memorize our ~~5~~<sup>8</sup> vocab cards, units, vector or not, definition, formula

Be able to answer distance vs displacement questions

Be able to make measurements of real-life motion. Know what is likely to make timing things difficult and how to get more reliable timing results

Be able to convert between miles and meters, between hours, minutes, and seconds

Be able to calculate speed = dist/time and velocity = disp/time

Know what all of the symbols in the UAM equations stand for and mean

Be able to turn a UAM word problem into a list of knowns and unknowns

Be able to pick the equation with those 4 things in it

Be able to put the knowns into that equation

(Be able to solve for the unknown)

→ PROJECTILES:  $V_x$  IS CONSTANT;  $a_y = -9.8 \text{ m/s}^2$   <sup>$V_y$  CHANGES</sup> PG 42

PG 43 TIME,  $\Delta t$ , CONNECTS  $x$  &  $y$

PG 49 VECTORS INTO  $x$  &  $y$ , ADD VECTORS  
SOH - CAH - TOA

PG 59 DIFFERENCE BETWEEN MASS & WEIGHT

PG 61 NET FORCE

PG 63 FREE BODY DIAGRAMS

$$F = m \cdot a$$

QW every day to review - gather responses to front board.

Dec 4-9:15 AM

Unit	Chapters	Date
Left-Side Items	Page	Right-Side Items
REFLECTION ON NOTES 2	2	4ED 6D ADAM SAVAGE 3
HOW FAR FROM BRIDGE 4	4	"FORT STUEGEN" 5
REFLECTION ON NOTES 6	6	HAWK: BASIC UNITS 7
PR: DISTANCE & DISPLACEMENT 8	8	HAWK: FP DISPLACEMENT 9
DIAGRAM & STEPS 10	10	TIMING & ERROR 11
SUMMARY OF TIMING 12	12	HOW TO BUILD A TABLE 13
PR: CONVERTING SLOWS 14	14	HAWK: FP CONVERSIONS 15
PR: VELOCITY & SPEED 16	16	HAWK: FP SPEED & VELOCITY 17
SPEED WORD PROBLEMS 18	18	ALGEBRA FOR PHYSICS 19
LAB JOURNAL 10/7 20	20	LAB JOURNAL 10/8 21
LAB JOURNAL 10/12 24	24	HAWK: FP ORIENTATION 23
26 USE FOR PROJECT 27	26	EXPERIMENT RUBRIC 25
OBSERVATIONS OF ORF 28	28	FP: INTRO TO ACC. 29
REVIEW FOR TEST 30	30	BALL ON RAMP 31
VECTORS, DIRECTION 32	32	FP: BASIC ACC EXAMPLE 33
PRACTICE UAM 34	34	FP: INTRO TO UAM 35
FALLING OBJECTS PACKET 36	36	FP: INTRO TO FREEFALL 37
MY FREE FALL WORD PROBLEM 38	38	3-ACT FALLING GLOWSTICK 39
Toy popper experiment 40	40	Free fall class solutions 41
Launched vs. Dropped 42	42	FP: INTRO TO PROJECTILE MOTION 43
PROJECTILE SIMULATOR 44	44	FP: PROJ MOTION PROBLEM 45
PROJ'L PRACTICE PROB. 46	46	PROJECTILES PRACTICE 47
OUR VECTOR PRACTICE 48	48	FP - VECTOR COMPONENTS 49
VECTOR PACKET 50	50	NOTES ON ADDING VECTORS 51
MEASURE LAUNCHER 52	52	NOTES ON FINDING $\mu$ & $\theta$ 53
OBSERVATIONS OF OBJECTS 54	54	RULES OF PHYSICS NOTES 55
NEWTON'S 1ST LAW 56	56	CONFUSING QUANTITIES 57
WKSHT: 2-1 60	60	NET FORCE 61
PHET FORCES IN 1D 62	62	FREE-BODY DIAGRAMS 63
PACKET: F.B.D. 64	64	FINDING FRICTION ON CAR 65
DATA/MEASURING CART 66	66	MYTHBUSTERS 67
MORE PROJECT? 68	68	

Sep 5-9:09 AM

Pg 71

## Normal Force and Gravity...

Newton's 1st Law: OBJECTS TEND TO KEEP DOING WHAT THEY WERE DOING UNLESS ACTED UPON BY A FORCE

Dropped straight down:  $F_{\text{GRAV}} \downarrow$

Board at  $90^\circ$   $F_{\text{FRIC}} > 0$   
LANDED RIGHT UNDER WHERE LET GO

Board at  $0^\circ$   $F_{\text{NORMAL}} \uparrow$   $F_{\text{GRAV}} \downarrow$  NO FRIC

Board at  $80^\circ$   $F_{\text{GRAV}} \downarrow$   $F_{\text{NORMAL}} \swarrow$   $F_{\text{FRIC}} \nearrow$   
THE BOARD PUSHED THE PILLOW SIDWAYS SOME...

Board at  $10^\circ$   $F_{\text{GRAV}} \downarrow$   $F_{\text{FRIC}} \nearrow$   $F_{\text{NORMAL}} \swarrow$

Board at  $45^\circ$   
 $F_{\text{gravity}} \downarrow$   $F_{\text{friction}} \nearrow$   $F_{\text{normal}} \swarrow$

Application? CONSTRUCTION, MOVERS  
FIRE FIGHTERS (LADDERS, ROPES), X GAME

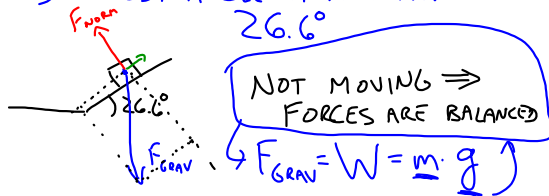
SUMMARY: GRAVITY ALWAYS POINTS STRAIGHT DOWN (CENTER OF EARTH).  
NORMAL FORCE ALWAYS STRAIGHT OUT ( $\perp$ ) FROM THE BOARD.  
FRICTION FORCE (AGAINST MOTION) ALWAYS UP ALONG THE BOARD.  
NORMAL & FRICTION HAVE MORE OR LESS SIZE DEPENDING ON ANGLE OF BOARD.

Mar 7-7:53 AM

## PG 70 PHET RAMP! SLIDING

TRIAL #1 CRATE  $m = 100\text{kg}$  ON EARTH  
POSITION 4m  $g = 9.8\text{m/s}^2$   
STARTING ANGLE  $10^\circ$

SMALLEST ANGLE IT MOVES....



NO FRICTION (ICE)  
ANY ANGLE MAKES IT MOVE  $\mu_s = 0$

MASS	ANGLE	GRAVITY ( $\text{m/s}^2$ )	ANGLE
200kg	26.5m6°	24.7	26.6°
50kg	26.6°	4	26.6°
20kg	26.6°	30	26.6°

$\mu_s = .5 \rightarrow 26.6^\circ$  ANGLE

$\mu_s = .3 \rightarrow 15^\circ$

$\mu_s = .7 \rightarrow 35.0^\circ$

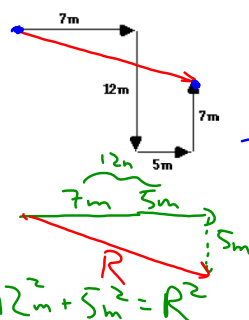
$\mu \uparrow$  MEANS ANGLE  $\uparrow$

$F_{\text{FRIC}} = \mu F_{\text{NORM}}$  "FUN"  
 $F = \mu N$

Mar 8-10:07 AM

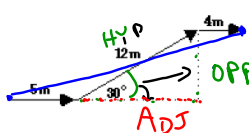
PG 69

Vector examples:



x	y
+7m	+12m
+5m	+7m
12m	19m

$$12^2 + 5^2 = R^2$$



CAH

$$R \cos 30^\circ = \frac{ADJ}{HYP} \cdot 12m$$

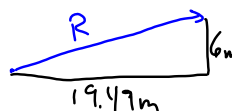
$$SOH \quad 12m \sin 30^\circ = \frac{OPP}{HYP} \cdot 12m$$

$$\sqrt{R^2} = \sqrt{19.49^2 + 6^2}$$

$$= \sqrt{415.8m^2}$$

$$R = 20.4m$$

x	y
+5m	OPP = +6m
+4m	
ADJ = 10.49m	
19.49m	+6m



Mar 4-8:59 AM

Mar 7-10:11 AM